

Eriks Vitolins

character animator

- Objective* To further my skills as a Character Animator
- Education* **Academy of Art University**, San Francisco, CA
BFA Computer Arts, May 2004
Emphasis on Character Animation
- Herron School of Art**, Indianapolis, IN
Digital Media
- Work Experience* 2005-present
Rhythm & Hues - Animation TD, Los Angeles, CA
Character and Effects Animation on feature films including: The Chronicles of Narnia, Superman Returns, Garfield 2 and Happy Feet
- 2005
Rhythm & Hues - Animation Apprentice Program, Los Angeles, CA
Completed 4 week course learning proprietary animation package and working on a mock production shot
- 2002-2003
Keeco, LLC., South San Francisco, CA
Freelance 3D rendering/modeling
Conceptual bedrooms and textiles
- 2001 - 2002
HNTB, Indianapolis, IN
Architectural 3D Modeling/Animation from 2D AutoCAD drawings
- Awards* **Best Visual Effects**
Clone directed by Steven Salisbury
Academy of Art Film Festival, Spring 2003
- Relevant Knowledge*
- On-the-job experience in several major software packages including: Voodoo (R&H proprietary software), Houdini, Maya, 3D Studio Max & Viz, & AutoCAD
 - On-the-job experience using WinNT/XP , MacOS & Linux platforms
 - Certified by discreet® for training in 3D Studio Max & Viz
- Hobbies* photography, MEL Scripting, watching as many movies as possible, figure drawing, computer maintenance, playing my guitar

references available upon request

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(web version)